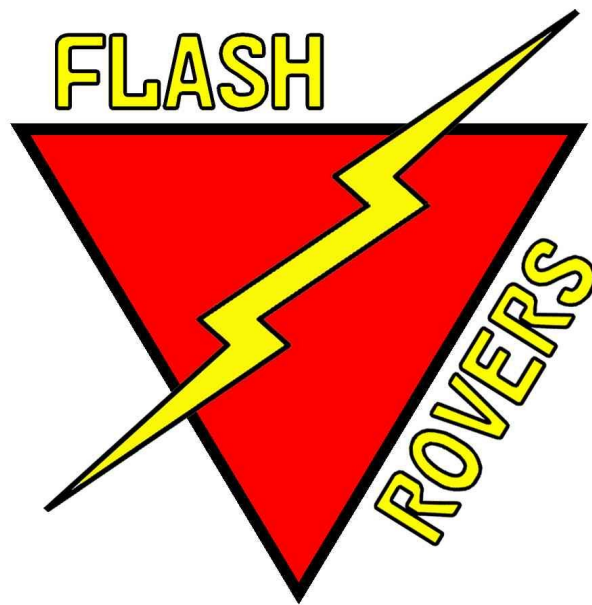


Approved at 2009 AGM: 5th April 2009

THE CONSTITUTION OF THE FLASH ROVER CREW



MISSION STATEMENT

The Flash Rover Crew, as a part of Scouts Australia – South Australian Branch, strives to provide an interesting and exciting learning environment for young adults in the community. Flash endeavours to encourage and support the positive growth of all its members, to the best of their ability, as identified by the aims and principles of Scouting. The Crew aims to proactively run a varied regular programme and provide a welcoming and accepting environment for all. Through recognition of its Scouting and community foundations, the Flash Rover Crew promotes and supports the involvement of its members in all areas of Scouting, and their participation in Scouting and community service.



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SECTION A: PRELIMINARY

1. Name/Interpretation

- 1.1 The Rover Scout Crew will be known as the “Flash Rover Crew”, referred to in this document as “The Crew”, with its members known collectively as “Flash Rovers”.
- 1.2 The Crew’s base and principle meeting place is located at the Hawthorn Scout Hall at 11 Egmont Terrace, Hawthorn, South Australia.
- 1.3 Within this document, the following words or phrases will be used with the intent of their adjacent meaning:
 -
 - “SA Branch” – Scouts Australia, South Australian Branch.
 - “BRC” – The South Australian Branch Rover Council
 - “The Executive” – The Flash Rover Crew Executive
 - “GBM” – Any General Business Meeting conducted by Flash Rovers solely for the function of Crew-related organisation.
 - “AGM” – The Annual General Meeting of the Crew, held in April of every year.
 - “The Den” – The Mike Bearryman Rover Den
 - “Prospective Member” – Any potential member who has not yet registered as a Flash Rover with SA Branch
 - “Squire” – A registered member of the Crew who has been inducted as a squire.
 - “Rover Knight” – A member who has completed all the required Squire training and is fully invested.
 - “Quorum” – 50% of inducted members, including verified proxy votes.

2. Affiliation

- 2.1 The Crew is a part of Scouts Australia, SA Branch and is thus subject to the rules and regulations of the abovementioned and the Constitution of BRC.

SECTION B: MEMBERSHIP

3. Membership Qualifications

- 3.1 Members must be an Adult member of the Scout Association between the ages of 18 and 26.
- 3.2 Members may be prospective members of the Crew from the age of 17.5 years.
- 3.3 Members must fulfil the requirements outlined in the New Member Procedure (See Appendix A)

4. Membership Obligations

- 4.1 Members must attend at least 6 official Crew activities as listed on the program per year, one of which must include fundraising or service.



- 4.2 Members are required to RSVP for all activities to the event organiser.
- 4.3 Members are required to pay fees by the due date.
- 4.4 Members must assist in organisation of at least one official Crew activity per year.
- 4.5 Members must be registered to appropriate communication channels, as determined by the executive.
- 4.6 Special allowances to these membership obligations can only be made in extreme circumstances through consultation with the Executive.

5. Training

- 5.1 The requirements for Squire and Rover Knight training are listed under Appendix B – Training Requirements.

6. Squire Inductions

- 6.1 A prospective member may be inducted as a squire after meeting all of the membership qualifications specified in Appendix B
- 6.2 Inductees will be presented with the World Scouting badge, the Australian Flag badge, the South Australia tape, the Flash Rover Crew tape and one Rover epaulette.
- 6.3 Inductees should have members of their Venturer Unit present if they are linking from the Venturer section.

7. Rover Investitures

- 7.1 A Squire will be invested as a Rover Knight on completion of the Squire training specified in Appendix B.
- 7.2 Only Rover Knights and those being invested may be present at an investiture.
- 7.3 Investitures are to be conducted in or on water
- 7.4 Investees will be presented with a second rover epaulette, rover knot, service bar and Crew scarf.

SECTION C: THE EXECUTIVE

8. The Executive

- 8.1 The Executive will consist of at least 3 compulsory positions; Crew Leader, Secretary and Treasurer.
- 8.2 Changes to the positions on the Executive must be put forward and voted on at a G B M, with the majority approving provided that a quorum has been established.

9. Authority of the Executive

- 9.1 The Executive is responsible for the general running of the crew, General Business Meetings and Annual General Meetings
- 9.2 The Executive is responsible for ensuring the Constitution is upheld.
- 9.3 The Executive shall remain in contact with other Crews, BRC, Branch and the hosting Group.



- 9.4 The Executive will maintain good relationships with Venturer Units and their Groups.
- 9.5 The Executive reserve the right to carry out disciplinary action including warnings, suspension or termination of membership of a Flash Rover where necessary.
- 9.6 On relevant matters not provided for in the Constitution, the Executive reserve the right to make a binding decision.
- 9.7 On matters where the interpretation of the Constitution is brought into question, the Executive holds the responsibility for its interpretation.

10. Election of the Executive

- 10.1 The Election of the Executive shall be held at the AGM
- 10.2 The term of office is defined as the time between two AGMs.
- 10.3 To be eligible for election, the candidate must be a member of the crew who is less than 25 years of age on April 1.
- 10.4 The position of Crew Leader can only be held by a Rover who has previously held another position on the Executive, provided there is an appropriate candidate..
- 10.5 Nominations for Executive positions shall be given to the Secretary by a specified time prior to the AGM.
- 10.6 Where more than one candidate is nominated for any one position, a vote will be held. The candidate receiving votes with the majority approving provided that a quorum has been established
- 10.7 Should a member of the Executive resign, nominations will be called for the vacant position and a vote will be held at the next GBM, at the discretion of the Executive.
 - 10.7.1 This term of office will last only until the next AGM.
 - 10.7.2 Members of the Executive may also nominate for the vacant position.
 - 10.7.3 Should this create another vacancy, this position shall be filled at the same GBM where practicable.
- 10.8 Any member of the crew may only hold one position on the Executive at any one time.
- 10.9 A member may only hold the same position consecutively for two full terms, provided there is an appropriate candidate.

11. Roles of Office Bearers

- 11.1 The Roles of Office Bearers are decided upon by the Executive in consultation with the Crew.

SECTION D: ACTIVITIES

12. Programme

- 12.1 Programmes are to be published regularly and be made available to the whole crew..
- 12.2 At least one-third of the activities should be available to linking Venturers..



13. General Business Meetings

- 13.1 GBMs shall be held regularly at a time and place decided by the Executive.
- 13.2 At least two members of the Executive must be present.
- 13.3 GBMs should be chaired by the Crew Leader. Should s/he not be available, the second in charge (as specified by the Executive) will take responsibility.

SECTION E: GENERAL

14. Code of Conduct

- 14.1 All members of the Crew should adhere to the Scout Promise and Law at all times, not just on official Scouting activities.
- 14.2 Personal issues affecting the crew should be brought up through the Executive, who will deal with the issue accordingly.
- 14.3 If any member is in breach of the constitution, they may be subject to the following consequences:
 - 14.3.1 2 Warnings
 - 14.3.2 Suspension from Crew/Branch activities
 - 14.3.3 A member may have their membership revoked at the discretion of the Executive.

15. Uniform

- 15.1 All registered members must own the official Rover uniform and a Flash Rover scarf, to be presented when knighted.
- 15.2 The Rover uniform is to be worn at all AGMs, inductions and investitures and when specified.

16. Finance

- 16.1 An invoice for fees will be sent out twice per year.
- 16.2 The amount payable to the crew will cover BRC levy, SA Branch registration, rent to the host scout hall, badges, stationary and other sundries.
- 16.3 All new members will pay the New Members Fee, which will be added to their first semester's invoice.
- 16.4 Members are asked to pay their fees promptly, and by the due date.
 - 16.4.1 Extensions, to the due date, may be approved by the Executive before the due date.
 - 16.4.2 Fees not paid by the due date may result in an extra charge, or termination of membership if necessary.
- 16.5 Any purchases made on behalf of the crew must be approved by a member of the Executive first and proof of purchase must be provided for reimbursement.



- 16.6 All members of the Executive are signatories to the Flash Rover Crew account.
- 16.7 A statement of the account shall be presented at every GBM and a detailed report at the AGM.

17. Changes to Constitution

- 17.1 The constitution may be amended or replaced at an AGM or special meeting called for that purpose.
- 17.2 Proposed changes must be outlined to the crew at least one month before the AGM or special meeting.
- 17.3 The changes to the constitution will only be carried if two thirds of attendees, at the meeting, approve and quorum has been established.
- 17.4 The Executive can make changes to the appendices, provided the changes are in line with the constitution and BRC policy. Changes need to be tabled at the next GBM to inform the crew.



APPENDIX A



APPENDIX B

